

Team COACHES TRAINING

Organized specifically to help coaches teach players the individual skills, and the collective knowledge, necessary to performing at their very best, our Team COACHES TRAINING programs will guide you session-by-session through the process of mastering a winning strategy and successfully imposing your team identity onto the opposition!

Session-By-Session Coaching Content



FOUNDATION MODEL

Focussing on the fundamental stages of development

- Brilliant Basics
- New Coach - The First 6 Weeks
- 1v0 | 1v1 | 1v2 Scenarios
- 2v1 | 1v2 | 2v2 Scenarios
- 3v2 | 2v3 | 3v3 Scenarios
- 4v3 | 3v4 Scenarios
- Transitional Skill Practices
- Small Sided Game Practices (SSG)
- Individual Playing Positions
- 7v7 and 9v9 Systems and Tactics

YOUTH MODEL I In Possession

Training the in-possession performance of SCAN, MOVE, RECEIVE and RELEASE

- Scanning Skills
- Movement Skills
- Receiving Skills
- Releasing Skills

YOUTH MODEL I Out of Possession

Training the out-of-possession performance of SCAN, MOVE, DICTATE and DEFEND

- Scanning Skills
- Counter Movement Skills
- Dictating Skills
- Defending Skills

GAME MODEL

A structured approach that focuses on developing the four key phases of the game, including ATTACKING ORGANISATION, DEFENSIVE TRANSITION, DEFENSIVE ORGANISATION and ATTACKING TRANSITION.

- Systems of Play
- Attacking Organisation | Playing Out
- Attacking Organisation | Playing In
- Defensive Transition
- Defensive Organisation | High Press
- Defensive Organisation | Low Press
- Attacking Transition